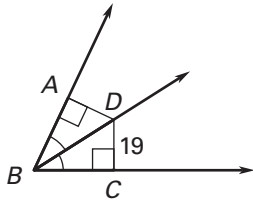


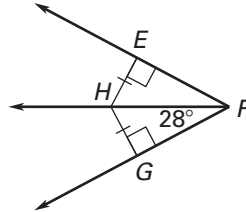
**LESSON 5.3** **Practice B**  
For use with pages 324–330

Use the information in the diagram to find the measure.

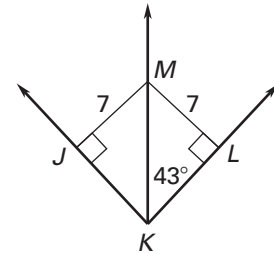
1. Find  $AD$ .



2. Find  $m\angle EFH$ .

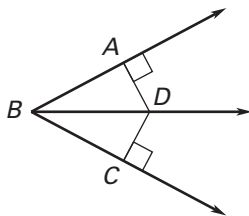


3. Find  $m\angle JKL$ .

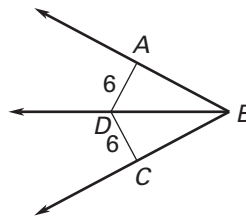


Can you conclude that  $\overrightarrow{BD}$  bisects  $\angle ABC$ ? Explain.

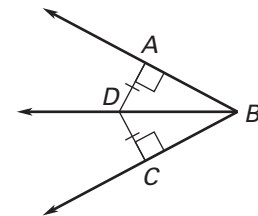
4.



5.

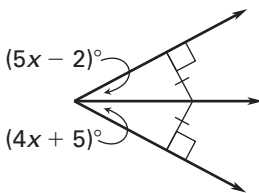


6.

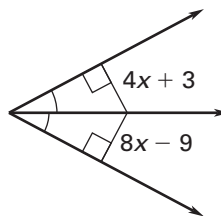


Find the value of  $x$ .

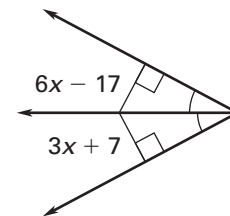
7.



8.

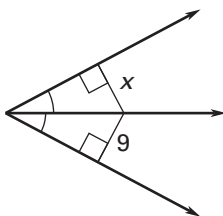


9.

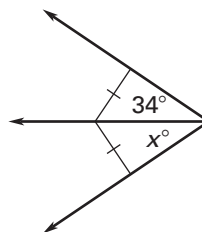


Can you find the value of  $x$ ? Explain.

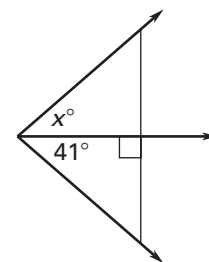
10.



11.



12.



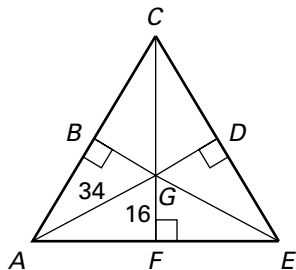
**LESSON**  
**5.3**

**Practice B** *continued*

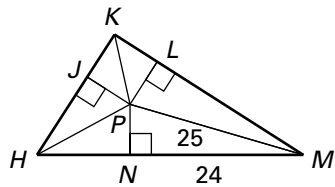
For use with pages 324–330

**Find the indicated measure.**

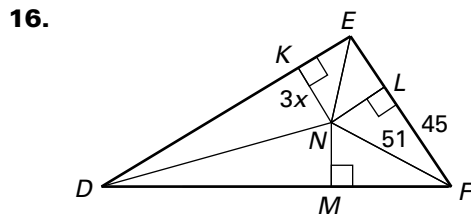
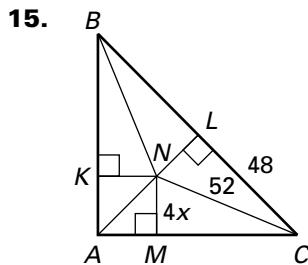
13. Point  $G$  is the incenter of  $\triangle ACE$ . Find  $BG$ .



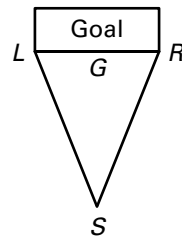
14. Point  $P$  is the incenter of  $\triangle HKM$ . Find  $JP$ .



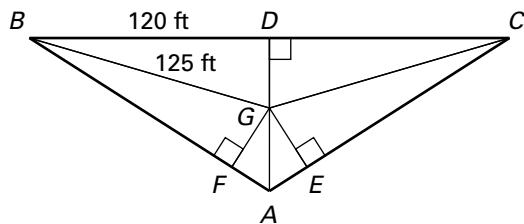
**Find the value of  $x$  that makes  $N$  the incenter of the triangle.**



17. **Hockey** You and a friend are playing hockey in your driveway. You are the goalie, and your friend is going to shoot the puck from point  $S$ . The goal extends from left goalpost  $L$  to right goalpost  $R$ . Where should you position yourself (point  $G$ ) to have the best chance to prevent your friend from scoring a goal? *Explain.*



18. **Monument** You are building a monument in a triangular park. You want the monument to be the same distance from each edge of the park. Use the figure with incenter  $G$  to determine how far from point  $D$  you should build the monument.



## Lesson 5.2, continued

**16.** Perpendicular Bisector Theorem;  $\overline{AC} \perp \overline{DB}$  and  $\overline{AB} \cong \overline{CB}$ , so  $\overline{DB}$  is the perpendicular bisector of  $\overline{AC}$ . Since  $D$  is on the perpendicular bisector of  $\overline{AC}$ , it is equidistant from  $A$  and  $C$ . Therefore,  $AD = CD$  and  $\overline{AD} \cong \overline{CD}$ .

### Review for Mastery

**1.** 23 **2.** 10 **3.**  $\overrightarrow{PQ}$  bisects  $\overline{RS}$ , so  $PR = PS$ . Because  $Q$  is on the perpendicular bisector of  $\overline{RS}$ ,  $QR = QS$  by Theorem 5.2. **4.** No; If  $T$  were on  $\overrightarrow{PQ}$ , then  $T$  would be equidistant from  $R$  and  $S$ .  $T$  is 14 units from  $R$  and 15 units from  $S$ . **5.** 9

### Problem Solving Workshop:

#### Worked Out Example

**1.** (4.5, 3.5) **2.** (4.5, 6.1)

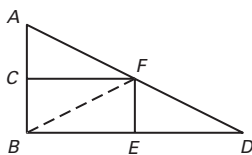
### Challenge Practice

**1.**  $x = 2, y = 3$  **2.**  $x = 3, y = 2$  **3.**  $x = 12, y = 8$  **4.**  $x = 7, y = 13$

**5.**

Statements	Reasons
<b>1.</b> $\overline{GJ}$ is $\perp$ bisector of $\overline{HK}$ .	<b>1.</b> Given
<b>2.</b> $\overline{HJ} \cong \overline{JK}$	<b>2.</b> Definition of segment bisector
<b>3.</b> $\overline{MH} \cong \overline{MK}$ , $\overline{GH} \cong \overline{GK}$	<b>3.</b> Perpendicular Bisector Theorem
<b>4.</b> $\overline{GM} \cong \overline{GM}$	<b>4.</b> Reflexive Property of Congruence
<b>5.</b> $\triangle GHM \cong \triangle GKM$	<b>5.</b> SSS Congruence Postulate
<b>6.</b> $\angle GHM \cong \angle GKM$	<b>6.</b> Corresp. parts of $\cong \triangle$ are $\cong$ .

**6.** Begin by drawing a line segment from point  $B$  to point  $F$  as shown. You are given  $\overline{FC}$  is the perpendicular bisector of  $\overline{AB}$  and  $\overline{FE}$  is the perpendicular bisector of  $\overline{BD}$ . By the Perpendicular Bisector Theorem, you know that  $AF = FB$  and  $FD = FB$ . Using the Transitive Property of Equality, you can conclude that  $AF = FD$ . By the definition of congruent segments you know that  $\overline{AF} \cong \overline{FD}$ .



**7.**

Statements	Reasons
<b>1.</b> $\overline{UW} \cong \overline{UY}, \overline{UV} \cong \overline{UZ}$	<b>1.</b> Given
<b>2.</b> $\overline{UX}$ is $\perp$ bisector of $\overline{WY}$ .	<b>2.</b> Given
<b>3.</b> $\overline{WX} \cong \overline{XY}$	<b>3.</b> Definition of segment bisector
<b>4.</b> $\angle UXW$ and $\angle UXY$ are right angles.	<b>4.</b> Definition of $\perp$ lines
<b>5.</b> $\triangle UVX$ and $\triangle UZX$ are right triangles.	<b>5.</b> Def. of right triangles
<b>6.</b> $\overline{UX} \cong \overline{UX}$	<b>6.</b> Reflexive Property of Congruence
<b>7.</b> $\triangle UVX \cong \triangle UZX$	<b>7.</b> HL Congruence Theorem
<b>8.</b> $\overline{VX} \cong \overline{XZ}$	<b>8.</b> Corresp. parts of $\cong \triangle$ are $\cong$ .
<b>9.</b> $X$ is the midpoint of $\overline{VZ}$ .	<b>9.</b> Definition of midpoint

## Lesson 5.3

### Practice Level A

**1.** 7 **2.**  $20^\circ$  **3.** 5 **4.** 4 **5.** Yes; Angle Bisector Theorem **6.** No; You do not know if  $\overline{DC}$  is perpendicular to  $\overline{BC}$  or if  $\overline{DA}$  is perpendicular to  $\overline{BA}$ . **7.** Yes; Angle Bisector Theorem

**8.** No; You do not know if  $\overline{DC}$  is perpendicular to  $\overline{BC}$  or if  $\overline{DA}$  is perpendicular to  $\overline{BA}$ . **9.** 15 **10.** 5

**11.** The incenter of the triangular back yard because the incenter of a triangle is equidistant from the sides of the triangle. **12.** 12 ft

### Practice Level B

**1.** 19 **2.**  $28^\circ$  **3.**  $86^\circ$  **4.** No; you don't know if  $\overline{DA} \perp \overline{BA}$  or if  $\overline{DC} \perp \overline{BC}$ . **5.** No; you don't know if  $DA = DC$ . **6.** Yes; Converse of Angle Bisector Theorem **7.** 7 **8.** 3 **9.** 8

**10.** Yes;  $x = 9$  by Angle Bisector Theorem.

**11.** No; you need to know that the congruent segments are  $\perp$  to the rays. **12.** No; you need to know that the two segments are congruent.

**13.** 16 **14.** 7 **15.** 5 **16.** 8 **17.** Directly between points  $L$  and  $R$  so that  $\overline{SG}$  bisects  $\angle LSR$ ; the distance between you and each goalpost is equal which minimizes the amount you have to move in either direction. **18.** 35 ft